

## PARAMETERS

|                             |                 |
|-----------------------------|-----------------|
| Impedance                   | 4 ohms          |
| Re                          | 4.2 ohms        |
| Le                          | 0.10 mH @ 1 kHz |
| Fs                          | 233 Hz          |
| Qms                         | N/A             |
| Qes                         | N/A             |
| Qts                         | 0.74            |
| Mms                         | 1.75 g          |
| Cms                         | 0.0003 mm/N     |
| Sd                          | N/A             |
| Vd                          | N/A             |
| BL                          | 3.86 Tm         |
| Vas                         | N/A             |
| Xmax                        | N/A             |
| VC Diameter                 | 25 mm           |
| SPL                         | N/A             |
| RMS Power Handling          | 20 watts        |
| Usable Frequency Range (Hz) | N/A             |

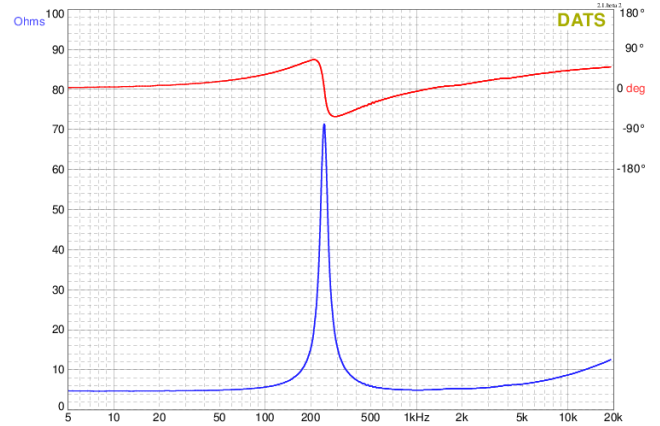
## FEATURES

- Unique, three arm design for exciting a large surface
- Pre-applied 3M™ VHB™ adhesive for quick, secure installation
- Rare-earth neodymium motor and a proprietary voice coil
- 4 ohms impedance for use with small, Class D amplifiers
- 10 watt RMS power handling for high output

## APPLICATIONS

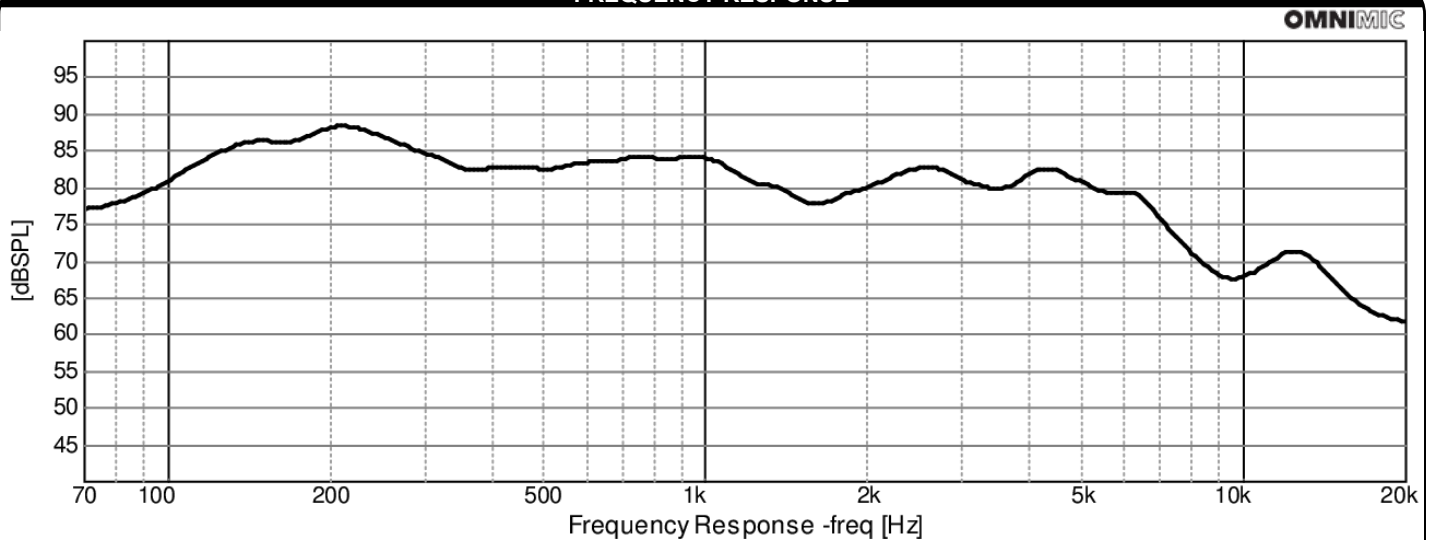
- Invisible home theater and multi-room audio
- Electronic gaming machines
- Advertising signage
- Point-of-purchase displays
- Multimedia exhibits
- Commercial distributed audio
- Kiosks
- Automotive audio
- Bathroom tubs and showers

## IMPEDANCE/PHASE



Measurement taken with transducer uncoupled facing upward.

## FREQUENCY RESPONSE



OmniMic

1/3<sup>rd</sup> octave smoothing - measurement taken with transducer adhered off-center on a 12" x 12" x 1/2" foam core board in an infinite baffle setup.

Note: This information is for comparison purposes only, the actual frequency response will depend on many factors of which the diaphragm being the greatest contributor.